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# **CG** Seamer

You use the CG Seamer to construct a SmoothMove panorama from six source images.

### **Load the Six Source Images**

<u>Left, Front, Right, Back, Top,</u> and <u>Bottom</u>: Click each button to load one of the six source images that will be used to build your SmoothMove panorama.

After you've loaded the source images, you may need to rotate one or more images, or flip an image vertically or horizontally, to make sure that all images are aligned correctly. To rotate or flip an image, click the right mouse button and select the desired menu item:

- Rotate the image 90, 180, or 270 degrees.
- Flip the image vertically or horizontally.

#### Seam the Panorama

<u>Seam button</u>: Click this button to start generating the panorama.

After you've seamed your six source images together, click the right mouse button and select one of these menu items:

- <u>View</u> your seamed image.
- Save your seamed image to a file.

To establish the dimensions and other characteristics of your SmoothMove panorama, select the menu item **File > Preferences**.

# **CG Seamer Preferences dialog box**

You use the CG Seamer Preferences dialog box to establish the dimensions and other characteristics of your SmoothMove panorama.

## **Image Size**

Width: Sets the width of your panorama.

Height: Sets the height of your panorama.

<u>2:1 Aspect Ratio check box</u>: When this box is checked, whenever you change either the width or height, the other aspect will be automatically updated to preserve a 2:1 ratio.

Compression: Opens the Compression Options dialog box.

OK: Accepts your choices and closes the dialog box.

Cancel: Discards your choices and closes the dialog box.